

2022 Challenge Series for WISSOTA Late Models

Policies and Procedures

GENERAL

1. ALL DRIVERS MUST PRESENT THEIR CURRENT WISSOTA LATE MODEL LICENSE AT THE FIRST CHALLENGE SERIES SHOW THEY ATTEND. IF YOU ARE UNABLE TO PRODUCE YOUR LICENSE, YOU MUST BUY A TEMPORARY LICENSE UNTIL IT IS VERIFIED THAT YOU HAVE A CURRENT LICENSE. YOUR TEMP LICENSE FEE WILL BE RETURNED TO YOU.
2. ALL DRIVERS **MUST HAVE THE REQUIRED WISSOTA STICKERS** ON THEIR CAR IN THE CORRECT LOCATION, SIZE AND COLOR FOR THE ENTIRE EVENT IN ORDER TO GET PAID. THIS INCLUDES ANY SPECIAL SERIES SPONSOR STICKERS.
3. IF REQUESTED, ANY SERIES DRIVER IN ATTENDANCE, REGARDLESS OF HOW MANY SHOWS THEY HAVE COMPETED IN, WILL ATTEND AUTOGRAPH SESSIONS.
4. ANY INCIDENTS INCLUDING, BUT NOT LIMITED TO FIGHTING, ROUGH DRIVING, UNSPORTSMANLIKE CONDUCT, ETC YOU WILL RESULT IN DISQUALIFICATION AND WILL RECEIVE NO PAY AND NO POINTS FOR THAT NIGHT.
5. DO **NOT** GET OUT OF YOUR CAR ON THE RACE TRACK UNLESS YOUR CAR IS ON FIRE OR YOU ARE INSTRUCTED TO DO SO (DRIVER INTRODUCTION) BY TRACK OR SERIES OFFICIAL. YOU WILL BE AUTOMATICALLY DISQUALIFIED FROM THAT EVENT AND RECEIVE NO PAY AND NO POINTS FOR THE EVENT.
6. ALL RESTARTS WILL BE DOUBLE FILE DELAWARE STYLE RESTARTS UNLESS THE TRACK CONDITIONS WARRANT A CHANGE AT WHICH POINT WISSOTA OFFICIALS WILL MAKE THE DECISION AS TO THE RESTART PROCEDURE—SINGLE FILE OR DOUBLE FILE.
 - a. THE LEADER OF THE RACE WILL BE ALONE IN A ROW OUT FRONT AND THE SECOND PLACE DRIVER WILL CHOOSE INSIDE OR OUTSIDE OF ROW 2. THE 4TH PLACE CAR WILL **ALWAYS** LINE UP INSIDE 3RD ROW.
7. 2022 WISSOTA LATE MODEL TIRE RULE WILL APPLY—SERIES DIRECTOR RESERVES THE RIGHT TO MANDATE THE TIRE USED IF DEEMED NECESSARY.
8. **TOP 5** FINISHERS IN **ALL** RACES MUST SCALE.
9. IF YOU GET IN A WRECK OR HAVE A FLAT IN A HEAT RACE OR A SEMI FEATURE, YOU **CAN** GO IN THE DESIGNATED WORK AREA (WHERE AVAILABLE), MAKE REPAIRS AND RETURN TO THE TRACK AT THE BACK OF THE STARTING LINEUP. IF YOU GO IN TO THE PITS – YOU WILL NOT BE ALLOWED TO RETURN TO THE TRACK.
10. MOVE OVER FLAG – HOLD YOUR LINE—DO NOT RACE THE LEADER.
11. RACECEIVERS WILL BE USED AT ALL CHALLENGE SERIES EVENTS UNLESS INFORMED OTHERWISE BY SERIES DIRECTOR.

DRAW PROCEDURE

1. ALL DRIVERS WILL DRAW ON THE CHALLENGE SERIES COMPUTER DRAW PROGRAM (MRP) WHEN THEY ARRIVE AT THE TRACK.
2. NO NUMBER WILL BE DRAWN FOR ANY DRIVER UNTIL THEIR CAR IS AT THE TRACK (SERIES DISCRETION).
3. NO NUMBER WILL BE DRAWN AFTER THE SET CUT-OFF TIME.
4. A NEW #1 PILL WILL BE DRAWN RANDOMLY AFTER DRAW CUTOFF. ANY DRIVER FAILING TO DRAW WILL BE PLACED AT THE REAR OF A HEAT RACE AND RECEIVE ONLY FINISH POINTS. THE DRIVER WILL RECEIVE NO PASSING POINTS ADDED TO THEIR FINISH POINTS.

QUALIFYING

1. DRIVERS WILL QUALIFY VIA PASSING POINTS OUT OF QUALIFYING HEAT RACES.
 - A. DRIVERS RECEIVE POINTS FOR THEIR FINISHING POSITION AS FOLLOWS:
1ST=59 2ND=55.5 3RD=52 4TH=48.5 5TH=45 6TH=41.5 7TH=38 8TH=34.5 9TH=31
10TH=27.5 11TH=24 12TH=20.5 13TH=17 14TH=13.5
 - B. EACH DRIVER WILL RECEIVE THE ABOVE FINISHING POINTS **PLUS** 2.25 POINTS FOR EVERY POSITION ADVANCED.
 - C. THE SUM OF THE FINISHING POINTS PLUS THE ACCUMULATED POINTS FOR EVERY POSITION ADVANCED WILL BE THE TOTAL PASSING POINTS FOR EACH COMPETITOR.
 - D. THE DRIVER WITH THE HIGHEST TOTAL ACCUMULATED POINTS IS THE TOP QUALIFIER. THE DRIVER WITH THE SECOND HIGHEST TOTAL ACCUMULATED POINTS IS SECOND QUALIFIER ON BACK.
 - E. POINTS WILL BE ACCUMULATED FROM ORIGINAL POSTED LINEUP. IF A DRIVER SCRATCHES, DRIVERS STARTING BEHIND THEM WILL AUTOMATICALLY ADVANCE A POSITION.
 - F. IF A DRIVER MISSES THEIR HEAT, THEY WILL NOT BE ALLOWED TO RACE IN ANOTHER HEAT AND WILL START AT THE TAIL OF A SEMI FEATURE (OR FEATURE IF THERE IS NO SEMI FEATURE).
 - G. IN THE EVENT OF A TIE IN PASSING POINTS, THE TIE BREAKER WILL BE THE ORIGINAL PILL NUMBER DRAWN AT REGISTRATION.
 - H. THE TOP 18 IN PASSING POINTS WILL AUTOMATICALLY TRANSFER TO THE MAIN EVENT.
 - I. THE **TOP 8** IN PASSING POINTS WILL REDRAW FOR STARTING POSITION IN THE FEATURE EVENT.
2. NUMBER OF CARS PER HEAT (SERIES DISCRETION) :
 - A. THERE WILL BE **TWO QUALIFYING** HEAT RACES IF THERE ARE **10 - 17 ENTRIES.**
 - B. THERE WILL BE **THREE QUALIFYING** HEAT RACES IF THERE ARE **18 - 30 ENTRIES.**
 - C. THERE WILL BE **FOUR QUALIFYING** HEAT RACES IF THERE ARE **31 - 48 ENTRIES.**
 - D. THERE WILL BE **FIVE QUALIFYING** HEAT RACES IF THERE ARE

49 - 59 ENTRIES.

- E. THERE WILL BE SIX QUALIFYING HEAT RACES IF THERE ARE 60 OR MORE ENTRIES.
- 3. ALL **HEAT RACES** WILL BE **12 LAPS**
- 4. IF A CAR SCRATCHES OR DROPS OUT OF A HEAT RACE, THE LINEUP WILL BE RE-LINED BY CRISS CROSSING. THE LINEUP WILL NOT BE SHIFTED STRAIGHT UP DUE TO THE USE OF PASSING POINTS.

SEMI FEATURES AND FEATURES

- 1. SEMI FEATURES WILL BE LINED UP VIA PASSING POINTS.
- 2. NUMBER OF SEMI FEATURES WILL BE DETERMINED BY NUMBERS OF CARS AT EACH EVENT.
 - A. IF THERE ARE **EIGHT OR LESS NON-QUALIFIERS (26 cars)** THERE WILL BE NO SEMI FEATURE AND THE DRIVERS WILL BE AUTOMATICALLY ADDED TO THE FEATURE.
 - B. IF THERE ARE **9- 15 NON-QUALIFIERS (27-33 cars)** THERE WILL BE **ONE SEMI** FEATURE AND THE TOP 4 DRIVERS WILL ADVANCE TO THE FEATURE. **(10 OR LESS CARS-12 LAPS, 11 TO 15 CARS-15 LAPS)**
 - C. IF THERE ARE **16-24 NON-QUALIFIERS (34-42)** THERE WILL BE **TWO SEMI** FEATURES AND THE TOP 2 DRIVERS IN EACH WILL ADVANCE TO THE FEATURE. **EACH RACE WILL BE 12 LAPS.**
 - D. IF THERE ARE **25 TO 30 NON-QUALIFIERS (35-48)** THERE WILL BE **TWO SEMI** FEATURES AND THE TOP 2 DRIVERS IN EACH WILL ADVANCE TO THE FEATURE. **EACH RACE WILL BE 15 LAPS.**
 - E. IF THERE ARE **31 OR MORE NON-QUALIFIERS** THERE WILL BE **TWO SEMI** FEATURES AND THE TOP 2 DRIVERS IN EACH WILL ADVANCE TO THE FEATURE. **EACH RACE WILL BE 20 LAPS.**
- 3. **THE FEATURE EVENT WILL START THE 22 QUALIFIERS AND UP TO TWO** WISSOTA CHALLENGE SERIES TOURING STARS AND 1 WISSOTA CHALLENGE SERIES **PROVISIONAL** FOR A **TOTAL OF 25 CARS**. PROMOTER AND SERIES DIRECTOR TOGETHER MAY AGREE TO RUN MORE CARS TO ELIMINATE THE NEED FOR A SEMI FEATURE. IN THIS CASE, ALL CARS STARTING THE FEATURE WILL BE PAID THE POSTED FEATURE START PAY.
- 4. **PROVISIONAL**
 - A. **THERE WILL BE NO LIMIT ON THE NUMBER OF PROVISIONALS FOR A SEASON.**
 - B. THE FIRST EVENT WILL BE BASED ON THE PREVIOUS YEAR FINAL WISSOTA CHALLENGE SERIES POINT STANDINGS FOR THE PROVISIONAL.
 - C. **AFTER THE FIRST EVENT, THE PROVISIONAL WILL BE BASED ON TOURING STARS FIRST THEN ON CURRENT SERIES POINTS STANDINGS.**
 - D. TO USE A PROVISIONAL, A DRIVER MUST EITHER START A HEAT RACE OR A SEMI FEATURE.
 - E. TO BE ELIGIBLE FOR THE PROVISIONAL A DRIVER MUST USE THE CAR THEY ATTEMPTED TO QUALIFY. NO BACK UP CARS.
 - F. IF THE SITUATION ARISES WHERE EVERYONE THAT IS ELIGIBLE TO USE A PROVISIONAL IS IN THE A MAIN FIELD A RANDOM DRAW WILL BE MADE OF THE REMAINING DRIVERS TO DETERMINE THE PROVISIONAL.
 - G. PROMOTERS CHOICE PROVISIONALS WILL NOT BE ELIGIBLE FOR SERIES POINTS.

5. IF THERE ARE **26 CARS** IN ATTENDANCE, ALL 26 CARS WILL START THE FEATURE. ONCE THERE ARE 27 CARS IN ATTENDANCE, WE WILL RUN A SEMI FEATURE AND ONLY START **25 CARS**.
6. IF A CAR SCRATCHES OR DROPS OUT OF A SEMI FEATURE OR FEATURE THE LINEUP WILL BE RE LINED BY SHIFTING THE ROW THAT THE DRIVER WAS SCHEDULED TO START IN STRAIGHT UP. NO CRISS CROSSING. **THIS IS SUBJECT TO CHANGE BASED ON WHEN SERIES OFFICIALS LEARN OF THE SCRATCH AND THE TIME RESTRAINTS AN EVENT MAY HAVE. IF TIME ALLOWS AND THE SERIES DIRECTOR LEARNS OF THE SCRATCH BEFORE THE FIRST CAR TOUCHES THE RACING SURFACE, WE WILL CRISS-CROSS.**
7. **IN ALL SEMI FEATURES AND FEATURES, IF THERE IS A RACE STOPPAGE ON THE LAST LAP, THE FIELD WILL BE LINED BACK UP WITH THE CAR CAUSING THE CAUTION TO THE REAR OF THE CARS ON THE SAME LAP. THE RACE WILL THEN UTILIZE A GREEN, WHITE, CHECKERED FINISH. WE WILL HAVE AS MANY ATTEMPTS AS NEEDED. IF THERE ARE TIME ISSUES, WEATHER RELATED PROBLEMS, OR TRACK CONDITIONS THAT ARE NOT SUITABLE FOR ANOTHER GREEN, WHITE, CHECKERED, THE RACE WILL BE FINAL BASED ON THE LAST FULLY COMPLETED LAP. THIS A DISCRETIONARY CALL BY TRACK AND SERIES OFFICIALS.**
8. LAPPED CARS WILL BE SENT TO THE TAIL IF A CAUTION FLAG COMES OUT. THEY WILL BE UNLAPPED AND CONSIDERED ON THE LEAD LAP.
9. NO CAR 2 LAPS DOWN TO THE LEADER MAY RETURN TO THE RACING SURFACE.
10. JUMPING STARTS
 - A. ON A DOUBLE FILE START OR DELAWARE RESTART, ONCE THE FRONT ROW BEGINS TO RACE EVERYONE MAY RACE.
 - B. IF YOU JUMP A DOUBLE FILE ORIGINAL START YOU WILL BE PUT BACK ONE ROW. NO WARNINGS
 - C. IF YOU JUMP A DELAWARE RESTART, YOU WILL BE DOCKED 2 POSITIONS PER CAR JUMPED AT THE PAY WINDOW.
11. 4-WIDE PARADE LAP - - - 7TH ROW TO FRONT.
12. TOP 3 FINISHERS AT EACH EVENT WILL BE EXPECTED TO BRING THEIR CAR UP FRONT AND BE AVAILABLE FOR PHOTOS AND 2ND AND 3RD PLACE WILL BE INTERVIEWED IF TIME ALLOWS.
13. ALL FEATURE RACES WILL BE 40 LAPS IN DISTANCE UNLESS OTHERWISE DESIGNATED BY THE SERIES DIRECTOR.

SERIES POINTS

1. SERIES POINTS WILL BE CALCULATED THE SAME WAY AS THE WISSOTA NATIONAL POINTS ARE CALCULATED.
 - A. WISSOTA SHOW UP POINTS
 - B. WISSOTA FEATURE POINTS
2. DRIVERS MUST ATTEND 90% OF THE SHOWS COMPLETED TO QUALIFY FOR THE SERIES POINT FUND.
3. POINT FUND WILL BE PAID TO THE TOP 10 DRIVERS MEETING THE REQUIRED NUMBER OF EVENTS.
4. DRIVER WILL BE ALLOWED TO THROW OUT THE LOWEST POINT SHOW IN THE CHALLENGE SERIES. A NO-SHOW WILL COUNT AS YOUR LOWEST POINT SHOW

ALL WISSOTA RULES WILL APPLY WITH THE ADDITIONS OF THE ONES LISTED ABOVE.

CHALLENGE SERIES PASSING POINTS

PTS	59	55.5	52	48.5	45	41.5	38	34.5	31	27.5	24	20.5	17	13.5
Start	Finish 1	Finish 2	Finish 3	Finish 4	Finish 5	Finish 6	Finish 7	Finish 8	Finish 9	Finish 10	Finish 11	Finish 12	Finish 13	Finish 14
1st	59													
2nd	61.25	55.5												
3rd	63.5	57.75	52											
4th	65.75	60	54.25	48.5										
5th	68	62.25	56.5	50.75	45									
6th	70.25	64.5	58.75	53	47.25	41.5								
7th	72.5	66.75	61	55.25	49.5	43.75	38							
8th	74.75	69	63.25	57.5	51.75	46	40.25	34.5						
9th	77	71.25	65.5	59.75	54	48.25	42.5	36.75	31					
10th	79.25	73.5	67.75	62	56.25	50.5	44.75	39	33.25	27.5				
11th	81.5	75.75	70	64.25	58.5	52.75	47	41.25	35.5	29.75	24			
12th	83.75	78	72.25	66.5	60.75	55	49.25	43.5	37.75	32	26.25	20.5		
13th	86	80.25	74.5	68.75	63	57.25	51.5	45.75	40	34.25	28.5	22.75	17	
14th	88.25	82.5	76.75	71	65.25	59.5	53.75	48	42.25	36.5	30.75	25	19.25	13.5

Formula is 2.25 points for each position gained plus the points for that position

All ties will be broken with original pill draw – with #1 being the lowest